

# **Indian Journal of Extension Education**

Vol. 59, No. 1 (January-March), 2023, (92-95)

ISSN 0537-1996 (**Print**) ISSN 2454-552X (**Online**)

# A Study on Consequences and Growth of OTT Platform using Factor Analysis and ANOVA

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# ARTICLE INFO

**Keywords:** OTT platform, Factor analysis, Reliability, Cronbach alpha and ANOVA

http://doi.org/10.48165/IJEE.2023.59119

Conflict of Interest: None

# ABSTRACT

In the face of the global COVID-19 pandemic, the over-the-top service of new generic media continues its unbelievable flight. The availability of content, easy access to various shows, ease of use, and continuity of shows require users to subscribe to OTT video streaming. This study aims to pinpoint the factors that show the consequences & growth of OTT over the traditional medium and the effect of the consequences of the OTT platform on gender & occupation. With a sample size of 200, the data was gathered from primary sources utilizing convenience sampling and a semi-structured questionnaire. The data was analyzed by using factor analysis & ANOVA. Two main factors used in were Consequences of OTT (Factor 1) and OTT growth over traditional medium (Factor 2). The variations in factors 1 & 2 were 42.59 & 15.49 respectively. As per factor analysis, factor 1 was the most important and the Cronbach alpha values of 0.852 and 0.807 respectively, reveal the reliability of the two factors. Also, Analysis of Variance (ANOVA) shows that gender & occupation have a significant effect on the consequences of the OTT platform. The online consumption of content was also found to have several negative effects on the life style of the respondents.

# INTRODUCTION

The COVID-19 pandemic has led to nationwide lockdowns, paving the way for telecommuting and online class concepts. People who were active in the pre-COVID era were restricted from leaving their homes due to sudden lockdowns. As a result, people's physical and mental health has been compromised. In order to adapt to the situation, they had to change their lifestyle. One of these big changes, which the entertainment industry also took advantage of, was the widespread commercialization of OTT platforms (Singh, 2020). A new era of entertainment has begun as a result of the over-the-top (OTT) platform's expanding prominence, proving that content can be shared in many different ways (Singh, 2019). The availability of content, easy access to various shows, ease of use, and continuity of shows require users

to subscribe to her OTT video streaming (Dasgupta & Grover, 2019). Over-the-top, or OTT, services mark a departure from traditional television, which broadcasts content using cable connections or satellite transmissions (Jose, 2020). Any device with an internet connection, like smartphones, tablets, computers or Smart TVs can access these platforms (Kumari, 2020).

Since the start of the pandemic, the general public has been more dependent on the internet and constantly on the lookout for new content which has caused OTT platforms' user base to rapidly increase (Goswami et al., 2020). The lack of outdoor entertainment during lockdowns and the ensuing travel restrictions, online releases of well-known and well-liked banner films, and uncensored content are also thought to have contributed to the expansion of OTT. The number of Indians who subscribe to many international OTT services like Netflix and Amazon Prime Video

as well as indigenous video-on-demand services like Zee5 and ALT Balaji has significantly increased during the pandemic (Chakrabarty, 2020). Modern ICT tools had made the process of disseminating information highly time and cost-efficient (Mishra et al., 2022). Unexpected circumstances like lockdowns, social isolation and travel restrictions had made people more dependent on these platforms (Ghalawat, 2021). Online content has successfully captured the attention of youth and kept them away from traditional media (Ahuja, 2020). The purpose of this research is to determine the elements related to the consequences & growth of OTT over the traditional medium and the effect of consequences of the OTT platform. This study examines these features of OTTs and focuses on how they affect people from all walks of life in terms of their behavior. It also examines how demographic factors like age and occupation have an impact on the outcomes of OTT platforms.

# **METHODOLOGY**

The present study was conducted using a survey-based primary research method, with information obtained from 200 respondents via a well-constructed questionnaire with two sections. In the first section, questions about customer demographics were asked, and in the second, statements about the shortcomings and rise of OTT platforms relative to traditional media were listed. The responses were collected on a five point continuum, varying from strongly agree to strongly disagree. The data was analyzed using IBM SPSS-20 software. Factor Analysis was used to determine the impact of factors on customer perception and attitude and analysis of variance (ANOVA) was done to find out the effect of demographic variables such as age & occupation on the consequences of OTT platform, following null hypothesis has been formulated and tested:

- H0 (1): Gender is not a significant effect on consequences of OTT Platform
- H0 (2): Occupation is not a significant effect on consequences of OTT Platform

# RESULTS AND DISCUSSION

Data reliability was tested using Kaiser-Meyer-Olkin sample validity and Bartlett sphericity tests. The Bartlett sphericity test

shows a significant chi-square value at the 1% significance level. These two tests show that the data are appropriate for factor analysis. The sample adequacy scale was also examined, and its value was determined to be 0.847. It was regarded as extremely important because it exceeded 0.5 and fell within the acceptable tolerance range of 0.5 and 1. The variables included in the factor analysis, together with their names, factor loadings, reliability, eigenvalues, and percentage of variance, are displayed in the Tables 1-3. Varimax Rotation principal component analysis was used to extract the factors.

Two factors emerged from the factor analysis, and both factors shed light on the key variables that were present in each factor. The derived two factors are: Effects of OTT and OTT growth over other traditional mediums. Factor 1 (Effects of OTT) -Statements associated with factor 1 are, if any form of uncertainty in your real life has been brought on by web series or online entertainment, having difficulty focusing on other tasks after spending a lot of time watching content, avoiding your friends and family while watching, lured to drinking, smoking or taking narcotics, facing psychological impacts from watching online stuff, not participating in physical activities as a consequence of binge watching. From the results, it can be concluded that, these seven statements mentioned above reflects the effects of OTT on consumers. Hence, the data can be summarized by stating that the statements under factor 1 can be labelled as 'Effects of OTT' having 42.596 per cent variance.

Table 1. KMO and Bartlett's Test Measure for Sampling Adequacy

| Kaiser-Meyer-Olkin Measure    | 0.847              |         |
|-------------------------------|--------------------|---------|
| Bartlett's Test of Sphericity | Approx. Chi-Square | 899.387 |
|                               | df                 | 55      |
|                               | Sig.               | 0.000   |
| Cronbach's Alpha              |                    | 0.862   |
| No of Items                   |                    | 11      |

Table 2. Total Variance Explained

|              | Factor 1 | Factor 2 |
|--------------|----------|----------|
| Eigen Value  | 4.686    | 1.704    |
| % Variance   | 42.596   | 15.493   |
| Cumulative % | 42.596   | 58.090   |

Table 3. Rotated Component Matrix (a)

| Item  |      | Component |  |
|---|------|-----------|--|
|   | 1    | 2         |  |
| You have experienced any form of insecurity as a result of watching internet content or web series.                               | .826 | 027       |  |
| Watching content for a long time ever affected your performance in your other works   | .764 | .123      |  |
| While watching you used to avoid your friends and family too  | .754 | .242      |  |
| After seeing them in web series and other online entertainment, you become drawn to alcohol, tobacco, or other narcotics.         | .726 | .107      |  |
| Online content and web series have psychological consequences on you.   | .637 | .326      |  |
| Your spoken language was impacted by web series and online content.   | .624 | .287      |  |
| Due to binge viewing web series and internet entertainment, physical activity, outdoor games, or outings are avoided.             | .558 | .356      |  |
| OTT growth is affecting on Television and Movie Consumption Habit of Users  | .184 | .843      |  |
| In terms of viewership TV channels are lacking behind OTT platforms   | .178 | .782      |  |
| Future attendance at movie theatres may decline due to the popularity of OTT video streaming services and its practical benefits. | .171 | .772      |  |
| OTT platforms offers more financially flexible packages when compared to Television   | .139 | .699      |  |

Table 4. Factor's name and their Eigen values

| Factor Name / Statements  | Eigen<br>value | Cronbach alpha value | Percentage<br>variance |
|---|----------------|----------------------|------------------------|
| Effects of OTT (Factor 1)   |                |                      |                        |
| You have experienced any form of insecurity as a result of watching internet content or web series.                               | .826           |                      |                        |
| Watching content for a long time ever affected your performance in your other works   | .764           |                      |                        |
| While watching you used to avoid your friends and family too  | .754           |                      |                        |
| After seeing them in web series and other online entertainment, you become drawn to alcohol, tobacco, or other narcotics.         | .726           | .852                 | 42.596                 |
| Online content and web series have psychological consequences on you.   | .637           |                      |                        |
| Your spoken language was impacted by web series and online content.   | .624           |                      |                        |
| Due to binge viewing web series and internet entertainment, physical activity, outdoor games, or outings are avoided.             | .558           |                      |                        |
| OTT growth over other traditional mediums (Factor 2)  |                |                      |                        |
| OTT growth is affecting on Television and Movie Consumption Habit of Users  | .843           | .807                 |                        |
| In terms of viewership TV channels are lacking behind OTT platforms   | .782           |                      | 15.493                 |
| Future attendance at movie theatres may decline due to the popularity of OTT video streaming services and its practical benefits. | .772           |                      |                        |
| OTT platforms offers more financially flexible packages when compared to Television   | .699           |                      |                        |

Factor 2 (OTT growth over other traditional mediums) - Statements related with factor 2 are, OTT growth is affecting television and movie Consumption, TV channels are lacking behind OTT platforms in terms of viewership, future attendance at movie theatres may decline due to the popularity of OTT video streaming services and OTT platforms offers more financially flexible packages when compared to television. These four statements mentioned above reflect the OTT growth over other traditional medium of entertainment having 15.493 per cent variance (Table 4).

In order to study the relationship between demographic variables and factors affecting Consequences & growth over traditional media one way analysis of variance (ANOVA) has been used (Table 5).

Table 5. ANOVA Analysis

| SUMMARY             |         |                     |         |       |          |  |  |
|---------------------|---------|---------------------|---------|-------|----------|--|--|
| Groups Co           | Count   |                     | Average |       | Variance |  |  |
| Male 9              | 3       | 1493998 .9614       |         | 47223 |          |  |  |
| Female 10           | )7      | .1298521 1.01902918 |         | 2918  |          |  |  |
| ANOVA               |         |                     |         |       |          |  |  |
| Source of Variation | SS      | df                  | MS      | F     | P-value  |  |  |
| Between Groups      | 3.880   | 1                   | 3.880   | 3.937 | .049     |  |  |
| Within Groups       | 195.120 | 198                 | .985    |       |          |  |  |
|                     | 199.000 | 199                 |         |       |          |  |  |

#### ANOVA 1

*H0:* There is no significant effect of gender on consequences of OTT platform.

H1: There is a significant effect of gender on consequences of OTT platform.

# Hypothesis verification

The p value is (p=0.049) significant, so gender has significant effect on the usage of OTT platform. The result was in contrast

Table 6. ANOVA Analysis

| SUMMARY             |         |          |       |            |         |  |
|---------------------|---------|----------|-------|------------|---------|--|
| Groups C            | ount    | Average  |       | Variance   |         |  |
| Student             | 141     | 1082874  |       | .89134257  |         |  |
| Working             | 51      | .3604333 |       | 1.18353201 |         |  |
| Homemaker           | 3       | 2239037  |       | .49960525  |         |  |
| Entrepreneur        | 5       | 4883734  |       | 1.37955747 |         |  |
| ANOVA               |         |          |       |            |         |  |
| Source of Variation | on SS   | df       | MS    | F          | P-value |  |
| Between Groups      | 9.622   | 3        | 3.207 | 3.319      | .021    |  |
| Within Groups       | 189.378 | 196      | .966  |            |         |  |
| Total               | 199.000 | 199      |       |            |         |  |

with Mishra et al., (2021) who revealed that gender has no significant relationship with utilization of ICT (Table 6).

# ANOVA 2

**H0:** There is no significant effect of occupation on consequences of OTT platform.

*H1:* There is significant effect of occupation on consequences of OTT platform.

# Hypothesis verification

The p value is (p=0.021) significant, so occupation have significant effect on usage of OTT platform. The results reject the null hypothesis. The outcome shows that factors like online content and web series have contributed to insecurities in real life of the respondents. Further respondents face trouble in focusing on other tasks after long hours of binge-watching online content and avoid their friends and families. Also, it was found that many respondents were lured to drinking and using drugs after watching these activities on OTT platforms. Online content and web series were also found to have a psychological effect on respondents. Physical activities, outdoor games and outings were avoided by respondents in the favour of binge-watching web series and online shows. The findings

are in line with Choudhary et al., (2016); Emmanuel et al., (2019) & Pandey et al., (2020) who all revealed that consumption of online content has a number of negative effects on the respondents.

# CONCLUSION

The results concluded that online streaming services affects the lifestyle and have a huge impact on young people in India. Content created and presented on online platforms has successfully captured the attention of young people and pushed them away from traditional television. The high volume of sexual, abusive, and violent content presented on OTT platforms, along with alcohol and drugs, have a psychological impact on respondents, causing insecurities, despair, and insomnia. Additionally, youngsters are losing academic ground and becoming more susceptible to health issues due to a lack of physical activity. The study also showed that the effects of OTT are significantly correlated with both gender and occupation.

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